

Gogo Jacks™ (Osselets)

Playing the Game

There are 4 sides to the Gogo Jack : 1) **Back** side (or Dos) 2) **Front** side (Creux) 3) **Straight** edge(I) 4) **Curved** side (S)

Up to 4 players can play.

The first player picks up all 5 jacks and throws them on the floor or play area, trying to keep them in a small area but not too bunched up that they can be manipulated and picked up during play.

The player chooses one jack to be used as the 'ball' to be thrown into the air while manipulating and gathering the remaining jacks on the ground.

Like in regular jacks, the player goes from 'onesies' to 'foursies' in turn, for each side of the Gogo Jack (Back, Front, Straight, Curved). When the player misses a catch, he/she loses the turn and passes the game along to the next player.

How To Play Gogo Jacks

To complete the game of Gogo Jacks, a player must successfully complete the steps **A, B, C** and **D** as described below.

A - Complete all 4 steps: 'Onesies', 'Twosies', 'Threesies' and 'Foursies' for ALL 4 sides of the Jacks . (Back, Front, Stright, Curved sides) (or in French: Dos, Creux, I and S).

1- To complete 'Onesies Back', the player picks up the Gogo Jacks 1 by 1 (individually) after turning each Jack to the Back-side.

- a) The player throws 5 Jacks on the ground and picks-up one to be used as the ball. This one is preferably not showing the Back (round) facing up. If any Jack on the ground shows the Back face up, then the player throws the 'ball' in the air and picks-up that Jack with the Back side facing up, while catching the ball before it hits the ground. The player loses his/her turn if the ball hits the ground or if he fails to pick up all the Jacks in the sweep.
- b) If the Jacks are showing sides other than Back, the player must flip the Jack to the correct side (Back in this case) before picking it up. The player can flip all Jacks first, then pick them up one at a time, or each Jack can be turned and picked up individually.
- c) After all the Jacks have been picked-up one by one, the '**Onesies Back**' round is completed and the player advances to the next round which is '**Twosies Back**'.

2 - To complete 'Twosies Back', the player picks up the Gogo Jacks in groups of two's after turning them to the Back-side. (1 Dos, 2 Dos, 3 Dos, 4 Dos).

- a) The player throws 5 Jacks on the ground and picks-up one to be used as the ball. This one is preferably not showing the Back (round) face. The player must flip and align the Jacks to show the Back face up. The player then throws the 'ball' in the air and picks-up 2 Jacks at a time without fumbling, while catching the ball before it hits the ground.
- b) The player loses his/her turn if the ball hits the ground or if he/she fails to pick up the 2 Jacks in the sweep. The next 2 Jacks are then picked up to complete the 'twosies Back'.
- c) After all the Jacks have been picked-up in group of two's, the '**Twosies Back**' round is completed and the player advances to the next round which is '**Threesies Back**'.
- d) Note – The player can throw the 'ball' in the air and move the 2 Jacks closer together (repeatedly) to facilitate the pick-up phase.

3 – To complete 'Threesies Back', the player picks up the Gogo Jacks in groups of three's after turning them to the Back-side. (3 Dos, 2 Dos, 3 Dos, 4 Dos).

- a) The general steps are the same as in #1 and #2 above except that the Jacks are picked up in a group of 3 Jacks and then 1 Jack (or pick up 1 Jack first and then the other 3 Jacks).
- b) After all the Jacks have been picked-up, the '**Threesies Back**' round is completed and the player advances to the next round which is '**Foursies Back**'.
- c) Note – The player can throw the 'ball' in the air and move the 3 Jacks closer together (repeatedly) to facilitate the pick-up phase.

4 – To complete 'Foursies Back', the player picks up all 4 Gogo Jacks in one sweep after turning them to the Back-side.

- a) The general steps are the same as in #1 and #2 above except that all 4 Jacks are picked up in one sweep.

b) Note – The player can throw the ‘ball’ in the air and move the 4 Jacks closer together (repeatedly) to facilitate the pick-up phase.

B - Complete all 4 steps: ‘Onesies Front’, ‘Twosies Front’, ‘Threesies Front’ and ‘Foursies Front’.

a) Repeat steps 1, 2, 3 and 4 above for are completing the cycle “Front Side”.

C - Complete all 4 steps: ‘Onesies Straight’, ‘Twosies Straight’, ‘Threesies Straight’ and ‘Foursies Straight’.

a) Repeat steps 1, 2, 3 and 4 above for are completing the cycle “Straight Side”.

D - Complete all 4 steps: ‘Onesies Curved’, ‘Twosies Curved’, ‘Threesies Curved’ and ‘Foursies Curved’.

a) Repeat steps 1, 2, 3 and 4 above for are completing the cycle “Curved Side”.

E - Complete the Roundabout Step.

After a player completes all rounds for all 4 sides of the Gogo Jack, the “Roundabout” must be completed to finish the game.

a) The player throws 5 Jacks on the ground and picks-up one to be used as the ball. The player must flip (and align) the remaining 4 Jacks to show *each* of the faces, one **Back**, one **Front**, one **Straight** and one **Curved**. The player then throws the ‘ball’ in the air and picks-up all 4 Jacks in one sweep without fumbling, while catching the ball before it hits the ground.

The first player to complete the whole cycle (A through E) wins!

Gogo Jacks



Back Side (Round Face)



Front Side (Hollow Face)



I-Side (Straight Side)



S-Side (Curved)